## **Designing Interactive Systems I**

#### **Discussion of Levels of Processing, Human Errors, A03; Introduction to A04, Week 5 Content.**

Oliver Nowak & Krishna Subramanian Media Computing Group, RWTH Aachen University

WS 2019/2020 http://hci.ac/dis







### In-Class Exercise #1: Levels of Processing

- Come up with examples of home appliances that fall into different levels of design
  - E.g., kettle, coffee machine, computer accessories, and ventilator.
  - Find at least one example for each level: visceral, behavioral, and reflective.











## **In-Class Exercise #2: Classifying Errors**

- We will now show you some errors—classify if it is a mistake or a slip.
- Oliver wanted to have yogurt. In his fridge, he had both yogurt and sour cream next to each other. The
- an intersecting road. Incredibly, he's still alive! Yay!
- and use his tennis shoes. After taking off his shoes, he also takes off his socks unintentionally.
- muted, he increases the volume in his media player, but finds that the volume doesn't increase.

packaging for these two items are similar. Oliver picks the sour cream and even takes a spoonful of it.

• Krishna is waiting at a traffic signal to cross the road. He is only passively paying attention to the signal. He sees the color green in his peripheral vision and starts walking only to discover later that the signal turned for

• Oliver usually makes coffee in the kitchen and then goes to the restroom (in the time it takes for the coffee to be made). On most occasions, he uses the restroom and then passes by the kitchen forgetting to take his coffee.

• Krishna is going to a tennis court to hit some balls. He is wearing his work shoes, so he wants to take them off

• Oliver wants to watch the movie "Halloween" on his laptop. Without knowing that his laptop's system volume is











































### **In-Class Exercise #3: Classifying Slips**

- at least least one example for the following:
  - Capture slips
  - Description-similarity slips
  - Mode-errors
  - Memory lapse

• Come up with examples of slips that could occur when you are cooking. Identify





# A04: Types of Knowledge and Mistakes

5 Prof. Dr. Jan Borchers: Designing Interactive Systems I • WS 2019/20

## **Course Content for Week 5** History of Human-Computer Interaction

6 Prof. Dr. Jan Borchers: Designing Interactive Systems I • WS 2019/20

### **Radically New Interface?**





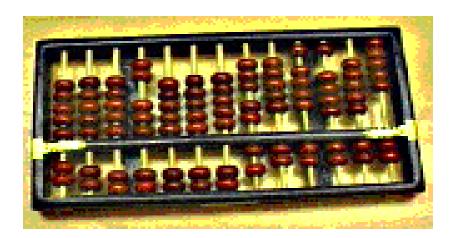
http://research.microsoft.com/en-us/um/people/bibuxton/buxtoncollection/

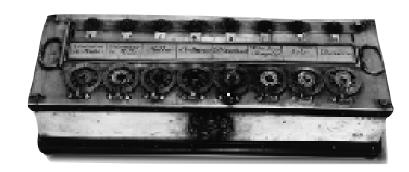






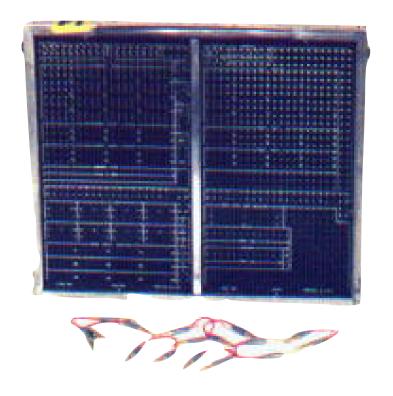
## **History of Computing Devices**



























### What Next?

- By Wednesday (Nov. 6)
  - Finish at least Task 1 before the Studio.
- By next Monday (Nov. 11)
  - Watch video content for Week #5.
  - Finish A04 and submit your solution via RWTHmoodle before 9 am



# **A03 Presentations**

10 Prof. Dr. Jan Borchers: Designing Interactive Systems I • WS 2019/20